



Untying the Knots of Heterophily in Hypergraphs via Mixed-Curvature Manifolds

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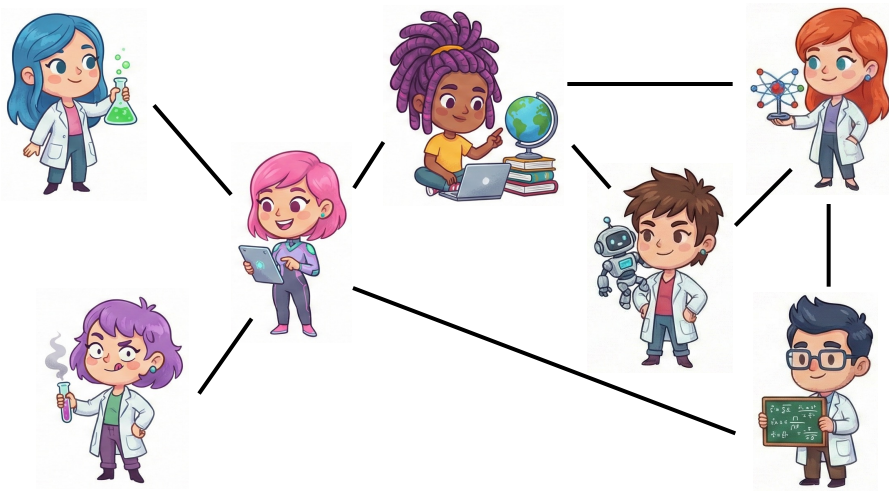
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Hypergraph: Beyond Pairwise Interactions

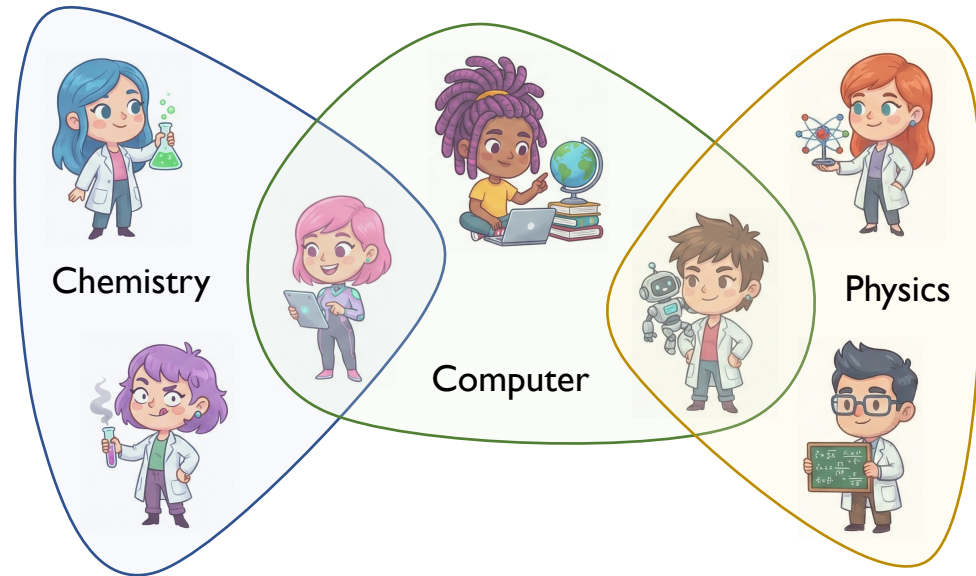
- In simple graphs, an edge connects exactly two nodes, limiting their capacity to model strictly pairwise relationships.
- Hypergraphs allow a single “hyperedge” to **connect any number of nodes**, capturing these high-order correlations (e.g. co-authorship groups) naturally.

Low-Order



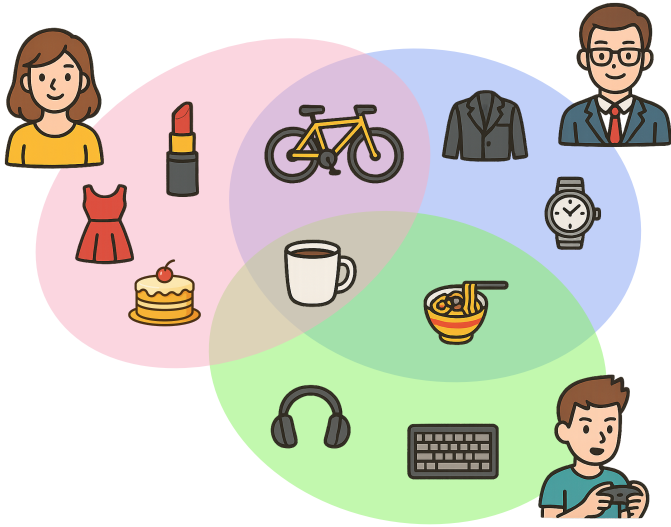
Graph

High-Order

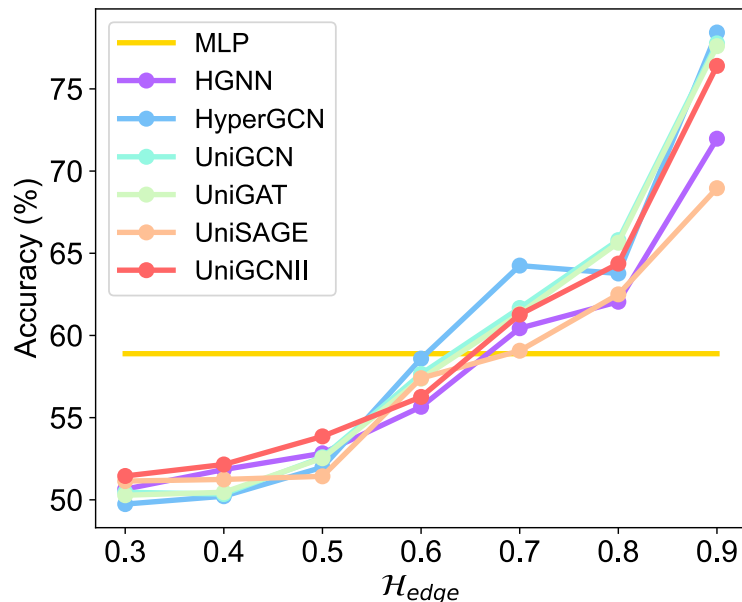


Hypergraph

The “Homophily Assumption” Trap



- Most Hypergraph Neural Networks (HNNs) assume **homophily**: connected nodes are expected to share the same label.
 - “Birds of a feather flock together.”
- But reality is **heterophilic**: a single hyperedge connects nodes belonging to diverse classes.
 - A “Gamer” might buy *Coffee* and *Snacks* (unrelated categories).



- **Result:** Traditional HNNs perform worse than simple MLPs under high heterophily, revealing the fundamental limitations of classic message-passing architectures.

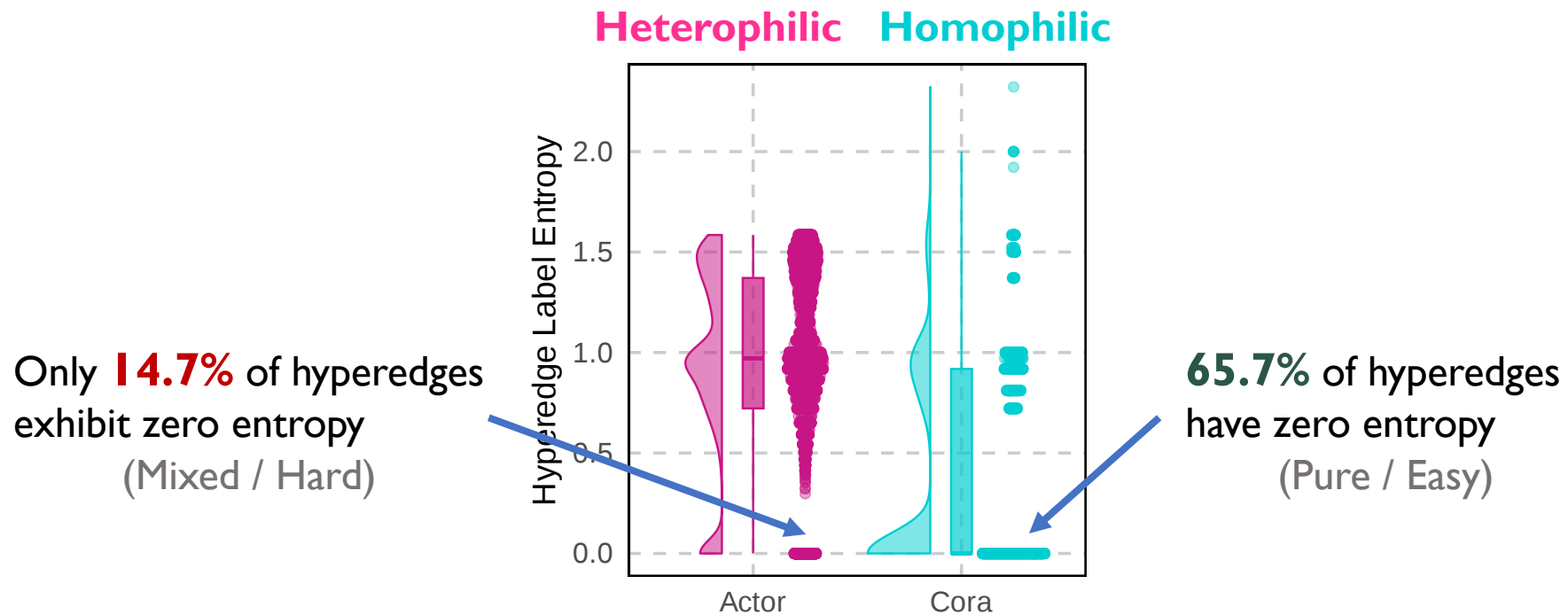
The Problem: Heterophily Mixing



Heterophily Mixing

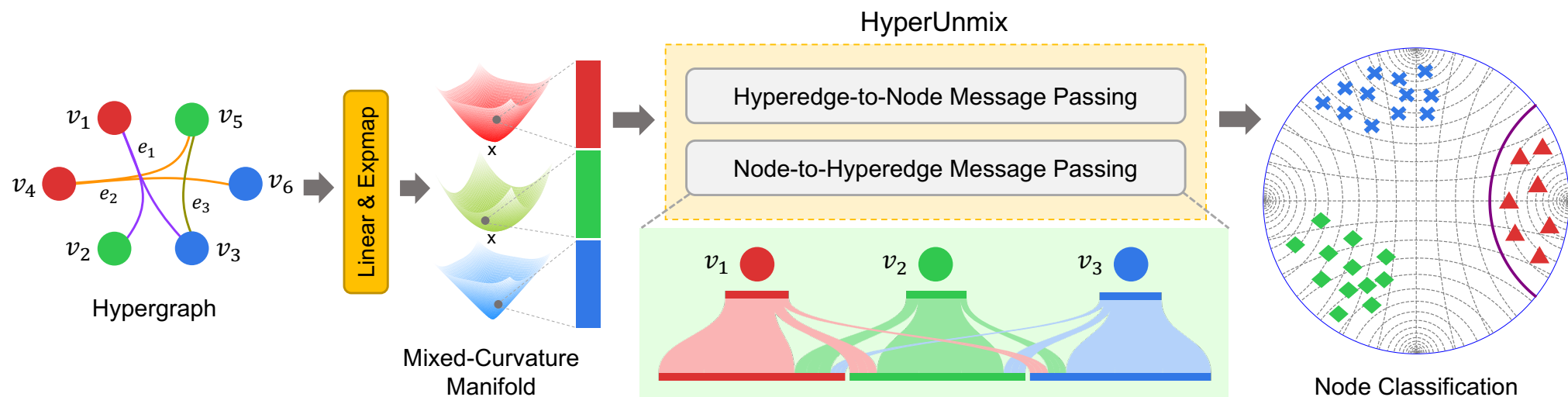
In standard message passing, signals from neighbors of different classes are indiscriminately aggregated.

- Distinct class features mix together.
- Representations from different classes become indistinguishable (Over-smoothing).
- Discriminative power is eroded as depth increases.

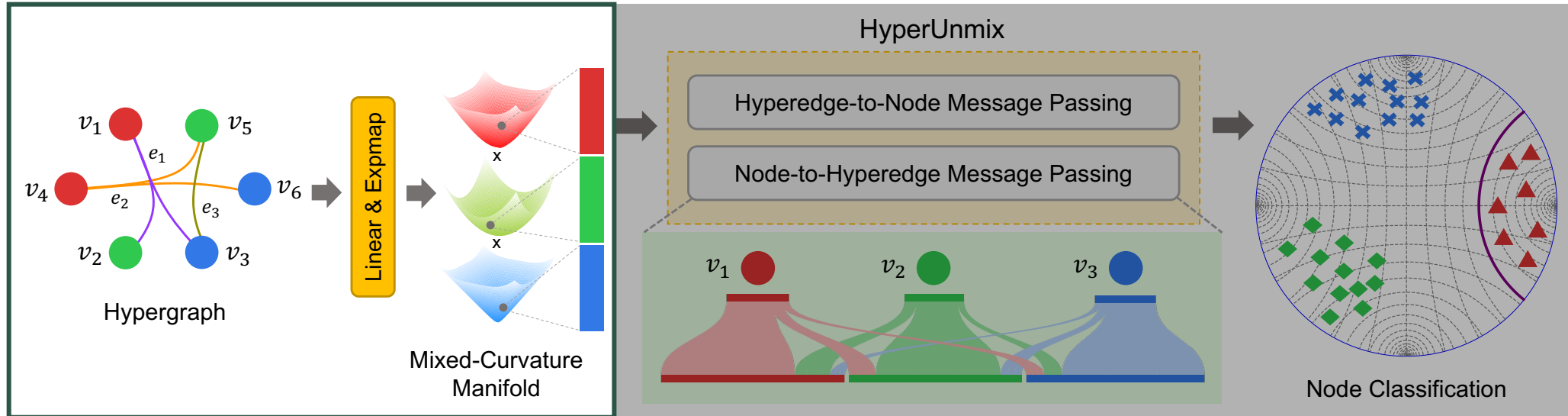


HyperUnmix: Disentanglement via Mixed-Curvature Manifold

- **Key Idea:** Heterophily mixing can be alleviated if **messages are constrained to propagate along class-specific semantic channels.**
- **Assumption:** Nodes of different classes exhibit distinct distributional characteristics.
- **Solution:** We model the representation space as a Cartesian product of multiple Riemannian (hyperbolic) submanifolds, **each associated with a particular class.**
- **Mechanism:** By constraining the message flow to propagate primarily within class-aligned submanifolds, we prevent “bad” neighbors from polluting the representation.



Preprocessing: Projection & Decomposition



- Raw features (in Euclidean space) are projected via the Exponential Map and decomposed into C chunks (where C is the number of classes).
- Each chunk is aligned with a specific hyperbolic submanifold (Poincaré ball).

$$\mathbf{H}_n^{(0)} = \text{Exp}_0^{\mathfrak{K}} \left(\mathbf{X}_n \mathbf{W}_n^{(0)} + \mathbf{b}_n^{(0)} \right), \quad \mathbf{H}_e^{(0)} = \text{Exp}_0^{\mathfrak{K}} \left(\mathbf{X}_e \mathbf{W}_e^{(0)} + \mathbf{b}_e^{(0)} \right)$$

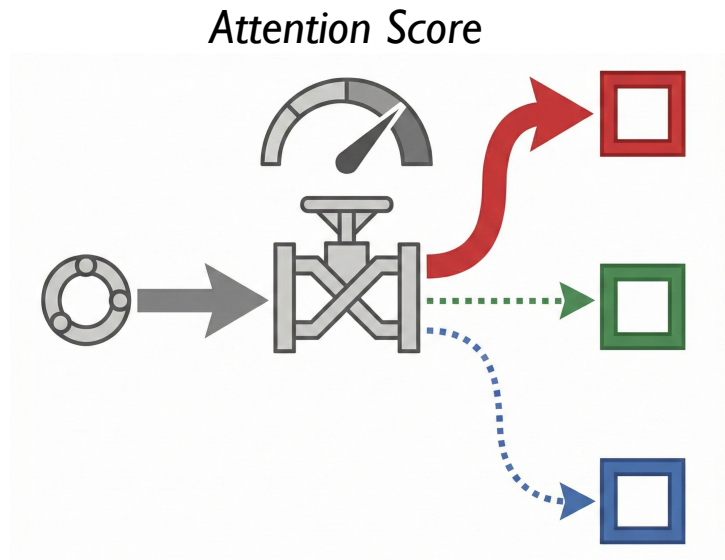
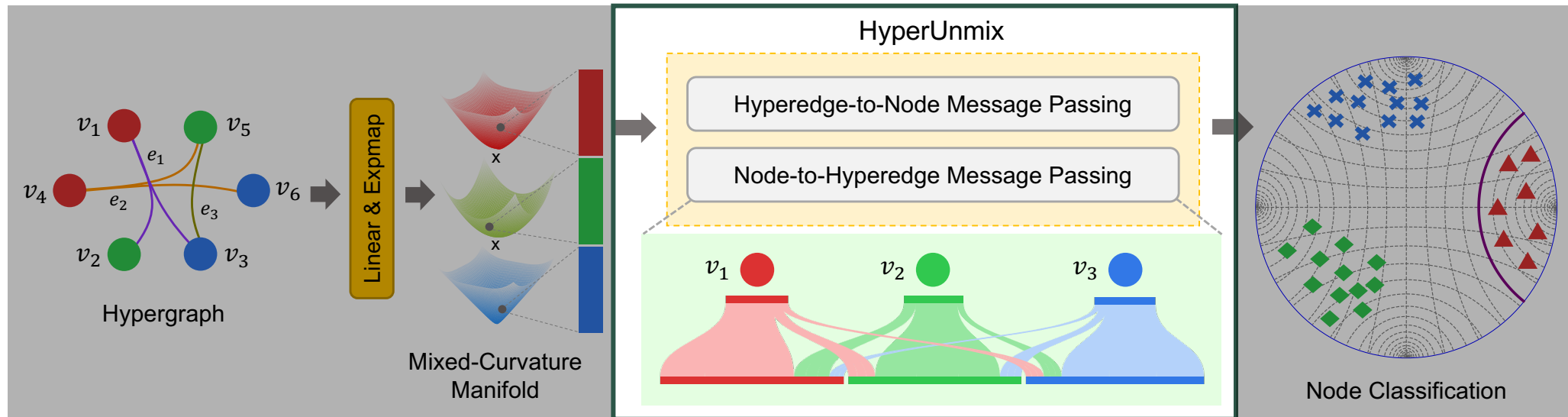
Node Feature *Hyperedge Feature*

Mixed-Curvature
Product Manifold:

$$\mathbb{P} = \prod_{i=1}^C \mathbb{B}_{\kappa^{[i]}}^{d/c}$$

Exponential Map: $\text{Exp}_0^{\mathfrak{K}}(\mathbf{x}) = (\exp_0^{\kappa^{[1]}}(\mathbf{x}^{[1]}), \dots, \exp_0^{\kappa^{[C]}}(\mathbf{x}^{[C]}))$

Methodology: Class-Aware Message Passing



- **Challenge**: We do not know the labels during training!
- **Solution**: Self-attention as a “soft-label” mechanism.

Methodology: Class-Aware Message Passing

□ Step 1: Assigning Attention Scores

- Calculate attention score between node v_j and hyperedge e_i :

$$S_{n2e}^{(l)}[i, j, :] = \text{Softmax} \left(\frac{\sigma \left(\mathbf{z}_{e,n2e}^{(l)}[i, :] + \mathbf{z}_{n,n2e}^{(l)}[j, :] \right) \mathbf{W}_{s,n2e}^{(l)}}{\sqrt{C}} \right)$$

- Reflects the extent to which node v_j transmits information to the c -th submanifold of hyperedge e_i .

□ Step 2: Class-Aware Message Aggregation

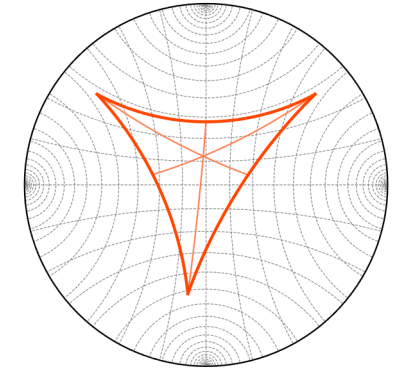
- Message (node $v_j \rightarrow$ hyperedge e_i , sent to the c -th submanifold):

$$M_{n2e}^{(l)}[i, j, c, :] = S_{n2e}^{(l)}[i, j, c] \otimes_{\kappa^{[c]}} \exp_0^{\kappa^{[c]}} \left(\mathbf{z}_{n,n2e}^{(l)}[j, :] \right)$$

- Aggregation (via Möbius gyromidpoint):

$$P_e^{(l)}[i, c, :] = \frac{1}{2} \otimes_{\kappa^{[c]}} \left(\frac{\sum_{v_j \in e_i} \lambda_{M_{n2e}^{(l)}[i, j, c, :]}^{\kappa^{[c]}} M_{n2e}^{(l)}[i, j, c, :]}{\sum_{v_j \in e_i} \left(\lambda_{M_{n2e}^{(l)}[i, j, c, :]}^{\kappa^{[c]}} - 1 \right)} \right)$$

Möbius gyromidpoint
– Weighted mean in hyperbolic space



□ Step 3: Residual Connections

- Adopt Möbius gyromidpoint to compute weighted average between initial feature and aggregated representation.

$$\mathbf{H}_e^{(l)}[i, :] = \frac{1}{2} \otimes_{\mathfrak{K}} \left(\frac{\alpha \lambda_{P_e^{(l)}[i, :]}^{\mathfrak{K}} \mathbf{P}_e^{(l)}[i, :] + (1 - \alpha) \lambda_{\mathbf{H}_e^{(0)}[i, :]}^{\mathfrak{K}} \mathbf{H}_e^{(0)}[i, :]}{\alpha \lambda_{P_e^{(l)}[i, :]}^{\mathfrak{K}} + (1 - \alpha) \lambda_{\mathbf{H}_e^{(0)}[i, :]}^{\mathfrak{K}} - 1} \right)$$

Note: Taking node-to-hyperedge message passing as an example, hyperedge-to-node propagation is the opposite.

Performance on Heterophilic Hypergraphs

Node Classification: Average Accuracy \pm Standard Deviation

Method	Actor	Twitch-gamers	Pokec	Senate	House	<i>Avg. Rank</i>
MLP	85.45 \pm 1.21	52.77 \pm 1.81	56.92 \pm 2.46	52.25 \pm 5.17	51.86 \pm 2.34	8.6
HGNN	74.47 \pm 0.32	51.88 \pm 0.26	49.82 \pm 0.27	48.59 \pm 4.52	61.39 \pm 2.96	13
HyperGCN	68.67 \pm 4.38	51.32 \pm 1.02	52.43 \pm 3.68	42.45 \pm 3.67	48.32 \pm 2.93	14.6
HyperND	83.19 \pm 0.92	51.44 \pm 0.67	55.94 \pm 0.45	52.82 \pm 3.20	51.70 \pm 3.37	11.2
TF-HNN	85.96 \pm 0.41	52.39 \pm 0.60	57.65 \pm 1.08	58.31 \pm 7.59	67.55 \pm 1.33	5.8
UniGCNII	80.48 \pm 1.13	50.84 \pm 0.76	54.25 \pm 2.70	49.30 \pm 4.25	67.25 \pm 2.57	12.4
AllDeepSets	82.00 \pm 2.33	50.72 \pm 0.96	51.11 \pm 1.04	48.17 \pm 5.67	67.82 \pm 2.40	13
AllSetTransformer	83.39 \pm 1.73	50.45 \pm 0.76	58.40 \pm 0.42	51.83 \pm 5.22	69.33 \pm 2.20	10
HyperGT	62.43 \pm 0.55	52.10 \pm 0.40	57.55 \pm 0.54	48.14 \pm 5.15	46.93 \pm 2.60	12.8
Hypergraph-MLP	84.72 \pm 0.54	51.95 \pm 0.53	59.63 \pm 0.28	68.00 \pm 4.20	71.24 \pm 2.16	5.2
KHGNN	62.31 \pm 0.42	50.91 \pm 0.40	52.32 \pm 0.62	58.14 \pm 3.38	55.40 \pm 2.25	13
EHNN	86.21 \pm 0.49	52.14 \pm 0.76	58.23 \pm 1.07	53.80 \pm 7.26	65.45 \pm 2.21	6.8
T-HyperGNN	85.32 \pm 0.48	51.82 \pm 0.38	58.82 \pm 0.49	56.06 \pm 3.92	64.58 \pm 2.42	8
SheafHyperGNN	80.09 \pm 2.45	51.03 \pm 0.76	55.34 \pm 4.39	68.73 \pm 4.68	73.84 \pm 2.30	8.2
ED-HNN	85.77 \pm 0.46	50.86 \pm 0.88	59.11 \pm 0.57	64.79 \pm 5.14	72.45 \pm 2.28	6.4
HyperUFG	89.32 \pm 0.75	52.35 \pm 0.04	62.30 \pm 0.12	67.61 \pm 7.00	72.82 \pm 2.22	3
HyperUnmix	90.57 \pm 0.38	53.94 \pm 0.41	62.98 \pm 0.57	70.29 \pm 6.05	73.91 \pm 2.03	1

- Ranked **#1** across all 5 heterophilic benchmarks.
- HyperUnmix is the **ONLY** model to outperform the MLP baseline on Twitch-gamers.

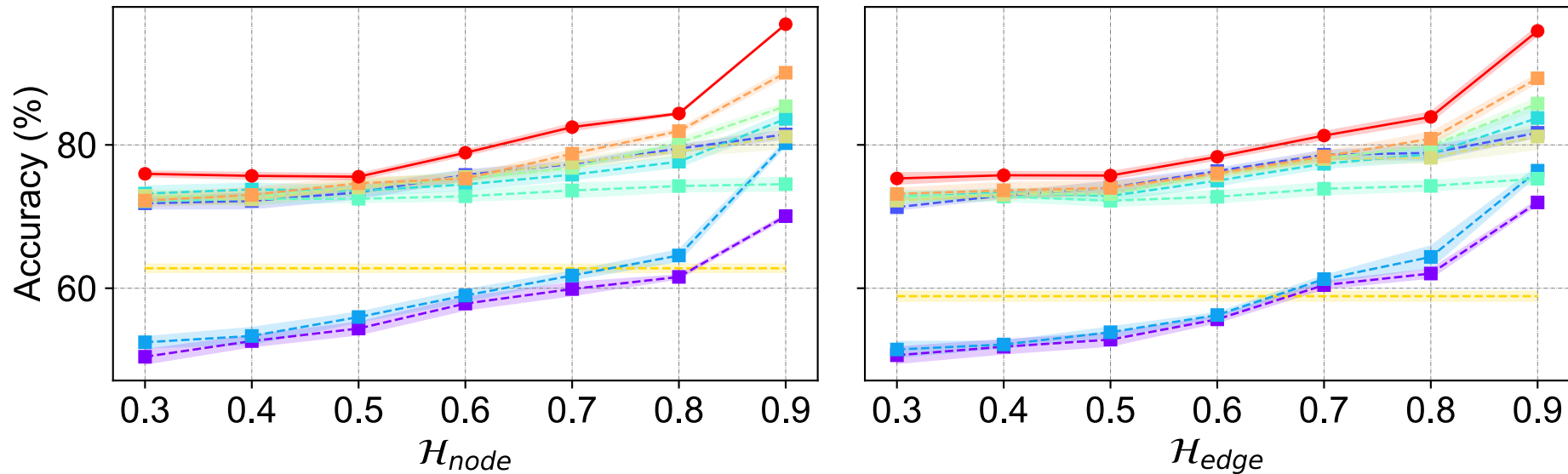
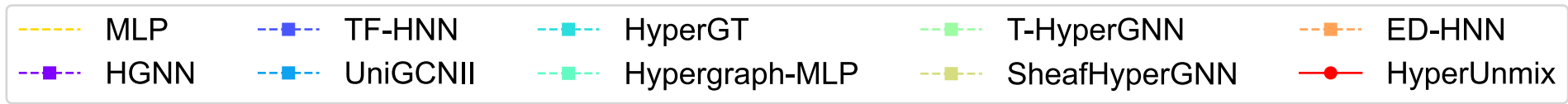
Performance on Homophilic Hypergraphs

Node Classification: Average Accuracy \pm Standard Deviation

Method	Cora	Citeseer	Pubmed	Cora-CA	DBLP-CA	<i>Avg. Rank</i>
MLP	75.16 \pm 1.41	71.71 \pm 1.01	87.20 \pm 0.34	75.17 \pm 1.41	84.37 \pm 0.33	14.4
HGNN	79.39 \pm 1.36	72.45 \pm 1.16	86.44 \pm 0.44	82.64 \pm 1.65	91.03 \pm 0.20	10.2
HyperGCN	78.45 \pm 1.26	71.28 \pm 0.82	82.84 \pm 8.67	79.48 \pm 2.08	89.38 \pm 0.25	14
HyperND	79.20 \pm 1.14	72.62 \pm 1.49	86.68 \pm 0.43	80.62 \pm 1.32	90.35 \pm 0.26	11
TF-HNN	79.47 \pm 1.31	73.00 \pm 1.27	87.90 \pm 0.37	84.19 \pm 0.89	91.38 \pm 0.24	7.2
UniGCNII	78.81 \pm 1.05	73.05 \pm 2.21	88.25 \pm 0.40	83.60 \pm 1.14	91.69 \pm 0.19	7.2
AllDeepSets	76.88 \pm 1.80	70.83 \pm 1.63	88.75 \pm 0.33	81.97 \pm 1.50	91.27 \pm 0.27	10
AllSetTransformer	78.58 \pm 1.47	73.08 \pm 1.20	88.72 \pm 0.37	83.63 \pm 1.47	91.53 \pm 0.23	7.2
HyperGT	75.16 \pm 1.32	72.33 \pm 0.91	80.31 \pm 0.70	80.19 \pm 2.17	90.20 \pm 0.24	14
Hypergraph-MLP	79.80 \pm 1.82	73.90 \pm 1.57	87.89 \pm 0.55	78.57 \pm 1.12	90.29 \pm 0.26	9.4
KHGNN	80.67 \pm 0.76	<u>74.80\pm1.10</u>	88.47 \pm 0.47	84.25 \pm 0.74	87.34 \pm 0.92	6.2
EHNN	76.51 \pm 1.52	68.67 \pm 0.75	87.12 \pm 0.31	81.68 \pm 0.81	90.47 \pm 0.43	12.8
T-HyperGNN	74.20 \pm 1.37	71.21 \pm 0.87	86.28 \pm 0.62	75.01 \pm 1.44	85.44 \pm 0.14	16
SheafHyperGNN	81.30 \pm 1.70	74.71 \pm 1.23	87.68 \pm 0.60	<u>85.52\pm1.28</u>	91.59 \pm 0.24	4.8
ED-HNN	80.31 \pm 1.35	73.70 \pm 1.38	89.03\pm0.53	83.97 \pm 1.55	<u>91.90\pm0.19</u>	4
HyperUFG	<u>81.51\pm0.99</u>	74.72 \pm 2.10	88.73 \pm 0.42	85.18 \pm 0.69	91.67 \pm 0.31	3.2
HyperUnmix	84.34\pm1.55	75.96\pm1.19	<u>88.93\pm0.38</u>	87.00\pm1.25	92.56\pm0.45	1.2

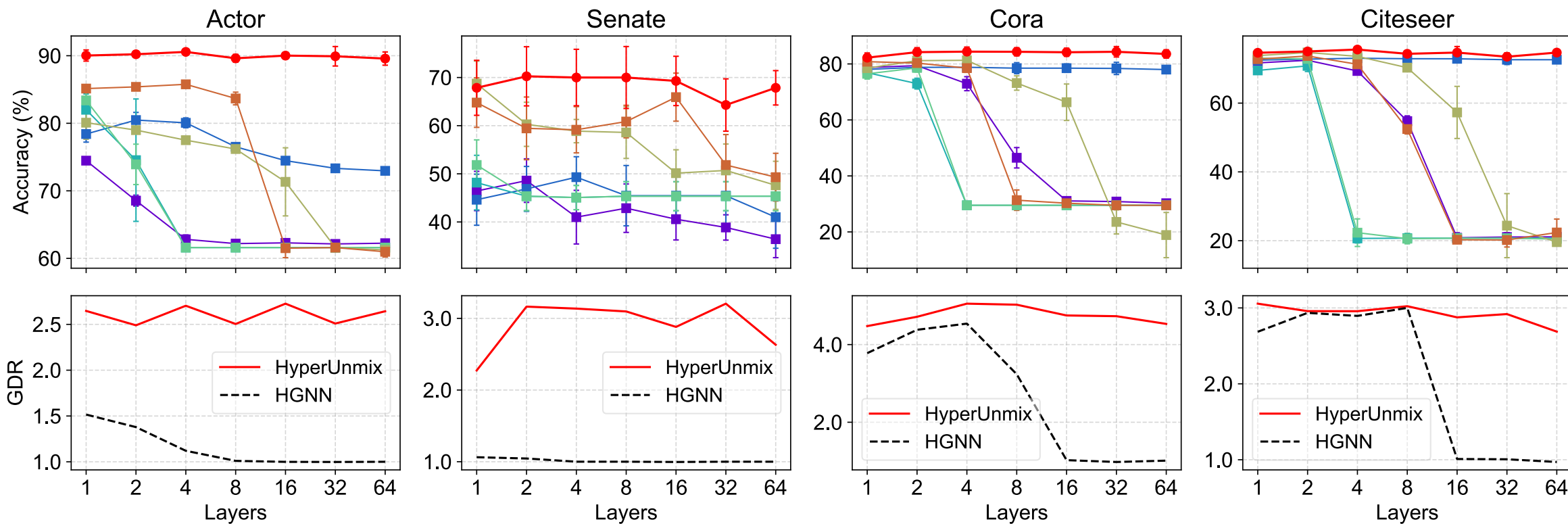
- HyperUnmix consistently ranks among the top-performing methods on most datasets.
- The convolutional design tailored for heterophily generalizes well to homophilic cases.

Results on Synthetic Heterophilic Datasets



- HyperUnmix consistently outperforms **ALL** baselines across **DIFFERENT** homophily levels, demonstrating the adaptability and effectiveness in handling diverse neighborhood contexts.

Mitigating Over-Smoothing



- HyperUnmix exhibits remarkably flat accuracy curves on **BOTH** homophilic and heterophilic hypergraphs as depth increases.

Summary & Limitations

Summary

□ Challenge: HNNs Fail under Heterophily

- The performance of classic HNNs drops sharply on heterophilic graphs, where connected nodes often belong to different classes.

□ Core Issue: Heterophily Mixing

- Messages from dissimilar classes become entangled during aggregation, diluting class-discriminative information.

□ Our Solution: HyperUnmix Routes Messages by Class

- We assume that **nodes of different classes lie on distinct geometric manifolds**, and thus model the representation space as a **mixed-curvature product manifold**.
- During message passing, **information is constrained to flow within class-specific submanifolds**, preventing harmful signal entanglement.

Limitations

- **Scalability**: HyperUnmix becomes difficult to apply when dealing with hypergraphs with **large class sets**.
- **Efficiency**: Hyperbolic geometry operations have **a relatively high computational cost**, especially for large-scale hypergraphs.

Thank you!



GitHub



Homepage

